

Glossary of Terms

Active When competition is taking place on a stage. Once the first car starts the stage is "active".

ATC Arrival Time Controls are located before the start of each stage to place the cars in the proper order and assign starting times.

Blockage Blockage controls are located at all intersections on stages, to control non rally traffic and monitor the progress of the competitors.

Clearance Clearance to start the rally cars on a stage. The stage captain or the lead car will give the start control "clearance" once the stage is safe for competition.

Control Any location on the course where rally traffic is controlled or timed. Rim uses start, blockage, finish, main time and regrouping time controls.

Lead Car Lead Car runs the stages ahead of the rally to assure that the course is clear and that all personnel, arrows and signs are in place.

Net Referring to the communications net for any given stage. Since all stages operate on unique frequencies, each stage is has a separate communications "net".

Net Control Net control coordinates the various stage nets, the communication center, and the organizers.

Organizer(s) Refers to any of the organizers Ray Hocker, Clerk of the Course or Roger Allison, Chief Organizer

Stage Competitive section of the course, closed to the public - fastest time wins.

STC Start Time Controls are located at the start of each stage and they start the cars at the times assigned by the ATC.

Sweeps Runs AFTER the rally cars. Control closing collects rallyists' time cards to make sure they stop racing; Slow Sweep cleans the road of stakes, etc.

Time Bar Latest possible closing time for a control, provided no delays have occurred which affected the entire rally.

Transit A public road section to get the cars from one stage to the next.